



Public Safety

Location: Virtual, via online platform: PlayPosIt

Chairman:

Robert Waggle
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CONTEST BEGINS: April 5th, 2021

ELIGIBILITY:

This will be an individual event with up to 15 individuals participating per school. Those participating must have access to email in order to sign up for an account with PlayPosIt. Email addresses of participants must be submitted to the Chairperson no later than April 5th, 2021.

SCOPE OF CONTEST:

Peace officers will be responsible for using their education, experience, and deductive reasoning skills in order to safely respond to and investigate violent crimes. The objective of this contest will be to virtually assess the participant's approach and decision-making process to the scenario they are presented with. Participants should have awareness to officer safety, a basic understanding of evidence, its relevancy, and an ability to follow the clues they are presented with.

EQUIPMENT AND MATERIALS:

To be supplied by the Chairperson:

- Online links/access to the scenario via PlayPosIt

To be supplied by the contestants:

- An ability to access PlayPosIt via a working computer and Internet connection as well as an ability to sign up for the free account.

RULES AND PROCEDURES:

- Contestants will be granted access to the scenario on April 5th, 2021.
- Contestants must complete the scenario by April 15th, 2021 for the results to be announced by the completion of the competition on April 16th, 2021. The scenario can be completed anytime during this timeframe.
- Although there are very few "incorrect" answers throughout the scenario, only the **BEST** answers will allow the contestants to progress forward into the scenario.
- Contestants may choose to playback the video as necessary to assist them in finding the **BEST** answers.
- Due to a limitation on PlayPosIt, contestants are only allowed 10 attempts at finding the **BEST** answers throughout the scenario before being marked "incorrect."
- The contestant who completes the scenario in the fastest amount of time will be the winner.
- If it becomes apparent that the contestant was randomly selecting answers to try and circumvent the system and speed up their scenario, this contestant will be disqualified.

JUDGING CRITERIA

- This virtual competition will be judged based on the pre-configured grading criteria established by the Chairperson within PlayPosIt.



TIE BREAKER:

In the event of a tie, the contestant who completed the competition closest to April 5th, 2021 will be the winner.